

At the first four days of this week, I invested to setup and configure my new computer. It cost me nearly a week to deal with it. And in the weekend, I figured out how to generate a normal map from a height map. Additionally, I finished adding terrain lighting. It means that I have completed the whole basic framework and I can implement all the concepts based on that I want to. Next week, I will show some pictures.

Now, I can develop by my laptop. The main task of myself in next week is to continue the project of irregular volume data and communicate with Lixin. CADCG conference is closed, so I think he maybe have some time to help me.

The second stage of the internship has come, it will be very busy in the next two months.